

# Match Charting System

Player's Name: \_\_\_\_\_

Date: \_\_\_\_\_

Opponent's Name: \_\_\_\_\_

Location: \_\_\_\_\_

Surface: \_\_\_\_\_

Weather Conditions: \_\_\_\_\_

Set Number 1 2 3 4 5

Winner: \_\_\_\_\_

Score: \_\_\_\_\_

SHOT	ABBREVIATION	FINAL TALLY
First Serve Ace (Angle/Body/Center)	SAA (Angle) SAB (Body) SAC (Center)	
First Serve Winner Forced Error	SFEA (Angle) SFEB (Body) SFEC (Center)	
Second Serve Ace (Angle/Body/Center)	<ul style="list-style-type: none"> <li>• AA (Angle)</li> <li>• AB (Body)</li> <li>• AC (Center)</li> </ul>	
Second Serve Winner Forced Error – (Angle Body Center) – (SSFE (ABC))	<ul style="list-style-type: none"> <li>• FEA (Angle)</li> <li>• FEB (Body)</li> <li>• FEC (Center)</li> </ul>	
Double Fault	<ul style="list-style-type: none"> <li>• DF</li> </ul>	
Second Serve (First Serve Fault)	<ul style="list-style-type: none"> <li>•</li> </ul>	
Forehand Winner	FW	
Forehand Forced Error	FFE	
Forehand Error (Non-Forced)	FE	

<b>Backhand Winner</b>	<b>BW</b>	
<b>Backhand Forced Error</b>	<b>BFE</b>	
<b>Backhand Error Non-Forced</b>	<b>BE</b>	
<b>Forehand Volley Winner</b>	<b>FVW</b>	
<b>Forehand Volley Error</b>	<b>FVE</b>	
<b>Backhand Volley Winners – (BVW)</b>	<b>BVW</b>	
<b>Backhand Volley Error -- (BVE)</b>	<b>BVE</b>	
<b>Overhead (Offensive) Winner</b>	<b>OOW</b>	
<b>Overhead (Offensive) Error – (OOE)</b>	<b>OOE</b>	
<b>Overhead (Defensive) Winner</b>	<b>DOW</b>	
<b>Overhead (Defensive) Error – (ODE)</b>	<b>DOE</b>	
<b>Lob (Offensive) Winner – (LOW)</b>	<b>OLW</b>	
<b>Lob (Offensive) Error – (LOE)</b>	<b>OLE</b>	
<b>Lob (Defensive) Winner</b>	<b>DLW</b>	
<b>Lob (Defensive) Forced Error</b>	<b>DLFE</b>	
<b>Drop Shot Winner (DSW)</b>	<b>DSW</b>	
<b>Drop Shot Error (DSE)</b>	<b>DSE</b>	
<b>Net Cord Winner – (NCW)</b>	<b>NCW</b>	
<b>Net Cord Lost – (NCL)</b>	<b>NCL</b>	
<b>Break Games *** This Set</b>		
<b>Player 1 2 3 4 5 6 7</b>		
<b>Opponent 1 2 3 4 5 6 7</b>		

Difficult to chart both players as to winners and errors because:

While charting the reason player #1 lost the point, it is nearly impossible to chart the shot that player 2 hit in order to cause player #1's error. For example, if Player #1 is forced into a Forehand error by player #2, you would write FFE (for Forehand Forced Error) in the appropriate box (if you were charting Player #1) but would not be able to also state what caused it such as BFE (Backhand Forced Error) which was the shot hit by Player #2 to cause Player # 1's FFE.

It almost seems that the only way to remain in charge of manual charting, the charter must focus on just one of the players. This is sad to some degree because it states the "Effect" but eliminates the extra dimension of "Cause". We are looking into this further.